

## THE FEATURES

Six features designed to support your learning activities, each with their own best practices. Selecting the right feature increases your student's success.

Feature	Description	Uses
	<ul style="list-style-type: none"> <li>Audio playback which integrates into CMS course pages</li> </ul>	<ul style="list-style-type: none"> <li>Announcement feature to introduce class or course assignments</li> <li>Verbally explain complex ideas, graphics, or images</li> </ul>
	<ul style="list-style-type: none"> <li>A threaded discussion feature where communication is asynchronous (anytime)</li> </ul>	<ul style="list-style-type: none"> <li>Demonstration of student's ability to apply learning from lecture or course material</li> <li>Private vocal feedback to students about their course work and progress</li> </ul>
	<ul style="list-style-type: none"> <li>Audio files that are distributed for playback on portable media players or computers</li> </ul>	<ul style="list-style-type: none"> <li>Mini-lectures that enhance what is delivered face-to-face</li> <li>Student generated audio resources</li> </ul>
	<ul style="list-style-type: none"> <li>Interactive learning feature which blends voice, text, and web pages in one location</li> </ul>	<ul style="list-style-type: none"> <li>Vocal overview of material found on web pages</li> <li>Demonstration of student's ability to apply what they are learning (can be public or private)</li> </ul>
	<ul style="list-style-type: none"> <li>Vocal messages that are sent to email address(es)</li> </ul>	<ul style="list-style-type: none"> <li>Role-playing activities</li> <li>Private communication for instructor to students</li> </ul>

**DESIGN PROCESS: THE FORMAT**

Strong foundation will support your student's learning by identifying what's important to create an activity that has a purpose. Begin by answering these questions.

1. Describe the activity:

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2. What materials and resources do you already have? What do you need?

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3. What impact will this activity have on your audience?

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4. How will you assess the effectiveness of this activity?

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5. Which tool aligns best with your planned activity?

- Voice Recorder
- Voice Board
- Wimba Podcaster
- Voice Presenter
- Voice Email

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**DESIGN PROCESS: THE DELIVERY**

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Monitoring student interaction with the activity will provide insight to potential redesign elements.

1. Describe students' interaction with activity:

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2. Are students following your instructions?

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3. Did you have to intervene and explain any confusing elements?

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4. Are you more involved than you originally planned?

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**DESIGN PROCESS: THE STRUCTURE**

Determine if the intended learning took place and if the feature used was the right choice.

1. Reflect and describe the overall student interaction with the learning session:

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2. What was the students' feedback about the activity?

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3. Describe the elements that need to be modified (if any):

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4. Review original plan and notes from your delivery and outline possible design changes:

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